

📅 August 9-10, 2025

CONFERENCE WEBSITE: <https://mliot2025.org/index>

| About the Conference

3rd International Conference on Machine Learning and IoT (MLIoT 2025)

August 09 ~ 10, 2025, Virtual Conference

Registered authors are now able to present their work through our online platforms

Important Dates

**AUG
09**

CONFERENCE
DATE
**August 9-
10, 2025**

Scope & Topics

3rd International Conference on Machine Learning and IoT (MLIoT 2025) will provide an excellent international forum for sharing knowledge and results in theory, methodology and applications of Machine Learning and Internet of Things (IoT).

Authors are solicited to contribute to the conference by submitting articles that illustrate research results, projects, surveying works and industrial experiences that describe significant advances in the following areas, but are not limited to.

Topics of interest include, but are not limited to, the following

- Artificial Intelligence
- Bayesian Network
- Computer Vision
- Connectivity and Networking
- Data Mining and Machine Learning Tools

- Deep Learning
- Electronics and Signal processing for IoT
- Experimental Results and Deployment Scenarios
- Intelligent System Architecture
- IoT
- IoT & Artificial Intelligence
- IoT Applications and Services
- IoT Big Data
- IoT-enabled Innovation and Entrepreneurship
- Learning in Knowledge-intensive Systems
- Learning Methods and Analysis
- Learning Problems
- Machine Learning and Analytics
- Machine learning & IoT
- Machine Learning Algorithms
- Neural Networks
- Predictive Learning
- Recent Trends and Developments of AI & IoT
- Reinforcement Learning
- Robotics, IoT and Embedded System
- Security and Privacy for IoT
- Supervised Machine Learning
- Unsupervised Machine Learning

Paper Submission

Authors are invited to submit papers through the conference **Submission System** by **July 26, 2025**. Submissions must be original and should not have been published previously or be under consideration for publication while being evaluated for this conference. The proceedings of the conference will be published by **International Journal of Computer Science, Engineering and Information Technology (IJCEIT)** series (Confirmed).

Selected papers from **MLIOT 2025**, after further revisions, will be published in the special issue of the following journals.

- **International Journal of Game Theory and Technology (IJGTT)**
- **International Journal of Ambient Systems and Applications (IJASA)**

- **International Journal of Ubiquitous Computing (IJU)**
- **Machine Learning and Applications: An International Journal (MLAIJ)**
- **International Journal of Artificial Intelligence & Applications (IJAIA)**
- **International Journal on Soft Computing (IJSC)**
- **International Journal on Soft Computing, Artificial Intelligence and Applications (IJSCAI)**
- **Advances in Vision Computing: An International Journal (AVC)**

Important Dates

Submission Deadline : **July 26, 2025**

Authors Notification : August 01, 2025

Final Manuscript Due : August 05, 2025

Co - Located Event

- **3rd International Conference on Blockchain and Applications (BLKCA 2025)**
- **6th International Conference on Electrical Engineering (ELEG 2025)**
- **3rd International Conference on Computer Science, Engineering and Information Technology Trends (CGASP 2025)**
- **3rd International Conferences in Clinical Research and Pharmaceutical Sciences (CRPS 2025)**
- **6th International Conference on Applied Control, Electrical and Electronics Engineering (CEEE 2025)**
- **6th International Conference on Mechanical Engineering (MECN 2025)**
- **3rd International Conference on Vision and Computational Intelligence (VCOI 2025)**

***** The invited talk proposals can be submitted to mliot@mliot2025.org

☰ **TOPICS OF INTEREST**

3 topics

Research papers are invited in, but not limited to, the following areas:

◉ Computer Science
& Software
Engineering

◉ Internet of Things
& Embedded
Systems

◉ Artificial
Intelligence &
Machine Learning

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