

🌐 Japan 📅 July 29 - August 1, 2025

CONFERENCE WEBSITE: <https://www.icemt.org/>

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## | About the Conference

Full Name: 2025 The 9th International Conference on Education and Multimedia Technology (ICEMT 2025)

Theme: "Innovative Technologies in Education: Redefining the Learning Experience"

Abbreviation: ICEMT 2025

Time: July 29 to August 1, 2025

Place: Osaka, Japan

Website: <https://www.icemt.org/>

### Important Dates

JUL  
29

CONFERENCE  
DATE  
**July 29 -  
August 1,  
2025**

We are thrilled to invite you to join us in Osaka, Japan, from July 29 to August 1, 2025, for the 9th International Conference on Education and Multimedia Technology (ICEMT 2025). Hosted by Kansai University, this year's conference theme, "Innovative Technologies in Education: Redefining the Learning Experience," reflects our commitment to exploring how emerging technologies can enhance teaching and learning in the digital age.

ICEMT 2025 will bring together educators, researchers, industry professionals, and technology innovators from around the globe to

share insights, research findings, and best practices. Attendees will have the opportunity to participate in engaging sessions, hands-on workshops, and lively discussions aimed at shaping the future of education through technology.

We encourage you to submit your papers, engage in thought-provoking conversations, and collaborate with fellow participants to push the boundaries of educational practices. Whether you are a seasoned expert or a newcomer, your contributions are invaluable to our shared mission of transforming education.

Join us in Osaka for an inspiring and enriching experience. Together, let's redefine the learning experience through innovative technologies!

#### Call For TPC

We are seeking dedicated and knowledgeable individuals to join the Technical Program Committee (TPC) for ICEMT 2025. TPC members play a crucial role in ensuring the quality and success of the conference. We are looking for experts in various areas related to education and multimedia technology to help review and select papers, workshops, and presentations for the conference. If you are interested or if you have someone to recommend, please send your/their CV/s to [icemt@academic.net](mailto:icemt@academic.net). All received CVs will be carefully reviewed and discussed. TPC member's name, affiliation and nationality will be shown on the webpage for ICEMT 2025 as well. Welcome to join us.

### Conference Proceedings :

Submissions will be peer-reviewed by 2-3 technical committee or reviewers. Accepted and registered papers of ICEMT 2025 will be published in the Conference Proceedings, which will be submitted for indexing by Ei Compendex, Scopus, and other databased.

### Publication History

ICEMT 2024 | ACM digital library | ISBN: 979-8-4007-1761-1 | Index: Ei compendex, Scopus

ICEMT 2023 | ACM digital library | ISBN: 979-8-4007-0914-2 | Index: Ei compendex, Scopus

ICEMT 2022 | ACM digital library | ISBN: 978-1-4503-9645-5 | Index: Ei compendex, Scopus

ICEMT 2021 | ACM digital library | ISBN: 978-1-4503-9022-4 | Index: Ei compendex, Scopus

ICEMT 2020 | ACM digital library | ISBN: 978-1-4503-8837-5 | Index: Ei compendex, Scopus

ICEMT 2019 | ACM digital library | ISBN: 978-1-4503-7210-7 | Index: Ei compendex, Scopus

ICEMT 2018 | ACM digital library | ISBN: 978-1-4503-6525-3 | Index: Ei compendex, Scopus

ICEMT 2017 | ACM digital library | ISBN: 978-1-4503-5293-2 | Index: Ei compendex, Scopus

### Submission Methods:

#### 1. By Online System:

<https://confsys.iconf.org/submission/icemt2025>

#### 2. By Email: [icemt@academic.net](mailto:icemt@academic.net)

Note: Please do not submit the same manuscript multiple times. And please choose ONE submission method for submitting.

## Submission Guidelines

### Full Paper

The manuscript in one column format, between 8-10 pages, extra pages (from Page 11) will be charged at 70 USD/per page. Manuscripts must be written in English and follow the instructions at Manuscript Formatting and Templates.

Accepted and presented papers will be published into conference proceedings, will be included in the major data base, EI Compendex, Scopus, etc, the proceedings will be distributed during the Conference.

Accepted articles will be invited for as oral /poster/video/online presentation, depending on the nature and quality of the paper.

### Abstract (Presentation Only)

We encourage you to send informative abstract (200-400 words) which is a compendious summary of a paper's substance including its background, purpose, methodology, results, and conclusion.

### Page Requirements

The manuscript in one column format, between 8-10 pages, extra pages (from Page 11) will be charged at 70 USD/per page.

### Paper Template:

[https://www.icemt.org/acm\\_template.docx](https://www.icemt.org/acm_template.docx)

### Call for Papers:

(Topics of interest for submissions include, but are not limited to):

Emerging Technologies in Education

Web-based Learning

Social Media Analysis and Educational Applications

Technology-Enhanced Learning

Flipped Classroom

Impact of Web Technologies on Education

Web Classroom Applications

BYOD (Bring your own device) and 1:1 Learning

Mobile and Tablet Technologies

Virtual Reality and 3D Applications

ICT skills and Digital literacy

ICT for Development

Intelligent Systems and UX for Education

Open Educational Resources

Open Access Education

Knowledge Management

Digital Libraries and Repositories

e-Portfolios

User-Generated Content

Learning Analytics

Educational Software & Serious Games

Educational Software Experiences

Computer Software on Education

Educational/Serious Games

Gamification

Videos for Learning

Educational Multimedia and Hypermedia

Animation and 3D Systems

Open Educational Resources

Digital Learning

Design and Interactive Communication

HCI and Digital Learning Experiences

Educational Software and Serious Games

e-Learning Projects and Experiences

Blended Learning  
Mobile Learning  
Massive Open Online Courses (MOOCs)  
Distance Learning  
Online/Virtual Laboratories  
Virtual Universities  
e-Tutoring & Mentoring  
Intelligent Tutoring Systems (ITS)  
Virtual Learning Environments (VLEs)  
Learning Management Systems (LMS)  
Personal Learning Environments (PLEs)  
E-Learning Standards

Emerging multimedia applications and technologies  
Image/Video Processing  
Immersive Media  
Multimedia Analysis and Understanding  
Video Contents for Learning  
Virtual Reality and Immersive Media  
Learning and Teaching in Metaverse  
Multimedia Databases and Data Mining  
Multimedia for Society and Health  
Multimedia Interaction  
Multimedia Software, Hardware and Systems  
Social Media Analysis and Applications  
Speech/Audio Processing

Design and Interactive Communication  
Internet Architectures  
Web Design  
Cognitive Modeling  
Human-Computer Communication  
Interfaces for Collaborative Work  
Internet Search Technologies  
Parallel and Distributed Processing

Java based Applications for Web  
Computer Vision  
Image Processing  
Expert Systems

Artificial Intelligence in Education  
ChatGPT and AI-Enhanced Learning  
Adaptive Educational Systems  
Cognitive Modeling and Intelligent Modeling  
Learning with AI Systems  
Machine Learning and Learning Analytics  
Intelligent Modelling  
Natural Language Processing  
Learning Analytics and Educational Data Mining  
Architectures for AI-based Educational Systems  
Agent-Based Learning Environments  
Authoring Tools for Intelligent Tutoring Systems

More information about the topics, please visit:  
<https://www.icemt.org/cfp.html>

Conference Program:

Day 1 - 29 July, 2025-Sign-in for ICEMT 2025  
Day 2 - 30 July, 2025-Opening Remarks &  
Keynote Speech & Participants' presentations  
Day 3 - 31 July, 2025-Participants' presentations  
Day 4 - 1 August, 2025-Academic Tour and Walking  
Tour of the City (Optional)

Organized By  
Kansai University, Japan

Contact Us  
Conference Secretary: Ms. Bernice Bai


Email: [icemt@academic.net](mailto:icemt@academic.net)


Phone: +86-17323120754 (China)

 **TOPICS OF INTEREST**

2 topics

Research papers are invited in, but not limited to, the following areas:

 Education & Learning

 Multidisciplinary & General

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