

CONFERENCE WEBSITE: <https://conf.researchr.org/home/chase-2025>

## | About the Conference

===== CALL FOR PAPERS  
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ACM/IEEE 18th International Conference on  
Cooperative and Human Aspects of Software  
Engineering

April 27-28, Ottawa, Canada


<https://conf.researchr.org/home/chase-2025>

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CHASE is the premier venue for research on cooperative and human aspects of software engineering. Since 2008, the CHASE conference has served as a community and provided a forum to discuss research, including empirical findings, theoretical models, research methods and tools, and new ideas and visions for studying human and cooperative aspects of software engineering. CHASE seeks to bring together academic and practitioner communities interested in this area. In its 18th edition, CHASE 2025 will be co-located

 **Important Dates**

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 **CONFERENCE DATE**  
**August 27-28, 2025**

with the International Conference on Software Engineering (ICSE) in beautiful Ottawa, Canada.

Keynotes: Margaret-Anne Storey and Alexander Serebrenik

===== IMPORTANT DATES  
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\* Abstract submission: November 1st, 2024, AoE

\* Paper submission: November 9th, 2024, AoE

\* Notification: January 12th, 2025, AoE

\* Camera-ready submission: February 5th, 2025,  
AoE

\* CHASE conference: April 27-28th, 2025

===== TYPES OF SUBMISSION  
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CHASE 2025 has three tracks: Full papers, Short papers, Vision Ideas and Methods papers.

\* Full papers (up to 10 pages + 2 additional pages for references).

\* Short papers (up to 5 pages plus one for

references).

\* Vision Ideas and Methods papers (up to 2 pages plus one for references).

The Program Committee may recommend that papers submitted as Full papers be accepted as Short or VIM papers and those accepted as Short papers be accepted as VIM papers. The authors may accept these recommendations and participate in CHASE to foster healthy discussion of their ideas.

==== SCOPE  
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Topics of interest are human, cooperative, and collaborative aspects of software engineering, including, but not limited to:

\* Social, psychological, emotional, cognitive, and human-centric aspects of software development, whether at the levels of individual, pair, group, team, organization, or community.

\* Social and human aspects of work from anywhere (WFX), remote, and hybrid settings in software development.

\* Roles, practices, conventions, and patterns of behavior, whether in technical or non-technical activities and whether in generic or specialized domains.

\* Issues of leadership, (self-)organization, cooperation, culture, management, socio-technical (in)congruence, stakeholder groups.

\* Processes and tools (whether existing, prototypical, or simulated) to support teamwork and participation among software engineering stakeholders, whether co-located or distributed.

\* Role of soft skills (e.g., communication, collaboration, teamwork, organization, negotiation, conflict management) for software engineers.

\* Ethics, moral principles, and techniques intended to inform the development and responsible use of AI/ML-enabled systems.

\* Research on designing and using technologies that affect software development groups, organizations, and communities (e.g., Open Source, knowledge-sharing communities, crowdsourcing, etc).

\* Equity, diversity, and inclusion (e.g., gender, race, ethnicity, disability, socioeconomic background, sexual orientation, etc., fostering inclusion, allyship, covering, privilege, organizational culture) in software engineering.

\* Educational and training related to human and cooperative aspects of software engineering.

\* Software Engineering, AI, and humans, including the effects of AI on software activities, developers' perceptions of AI tool integration, emergence of new tools and roles due to AI, prompt engineering

in Large Language Models (LLM).

\* Datasets that can lay a foundation for future research on human aspects of software engineering.

\* Replication studies of studies that fit the CHASE scope.

\* Meta-research studies that fit the CHASE scope.

==== CHASE meets TOSEM  
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CHASE is proud to have a partnership with ACM Transactions on Software Engineering and Methodology (TOSEM), one of the leading journals in software engineering and ACM's flagship journal in the field, through two innovative initiatives:

The first initiative is a JournalFast Track for selected CHASE full papers. This option provides authors with an accelerated review process for their work in TOSEM, ensuring consistent reviewer feedback from the conference to the journal. We will provide more details in early 2025.

The second initiative introduces a Journal-First Track for invited TOSEM papers on CHASE-related themes. This feature encourages a productive exchange between journal articles and conference presentations, thereby stimulating a more comprehensive conversation on pivotal topics. The

Journal-First chair will invite authors of relevant TOSEM papers. Submissions will be by invitation only.



For more information on evaluation criteria and submission guidelines, please visit:  
<https://conf.researchr.org/track/chase-2025/chase-2025-papers>

We are looking forward to receiving your contributions!

Bianca Trinkenreich and Ronnie de Souza Santos

CHASE 2025 Program Co-Chairs

Bianca Trinkenreich, Ph.D (She/Her)  
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Fort Collins CO, USA  
For calendar invites, please use:  
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 **TOPICS OF INTEREST**

2 topics

Research papers are invited in, but not limited to, the following areas:

Computer Science  
& Software

Uncategorized

